Issues and Arcs
Vs. System® 2PCG® has been reformatted from its small and big box expansions into a monthly release. From now on every three months of Vs. System® 2PCG® content will have a specific theme and be called an “Arc.” There will be one new set almost every month. Most of these will be 55-card “Issues,” and sometimes there will be a 200-card “Giant-Sized Issue” which is great for new players.

Our first Arc featured Deadpool, the Brotherhood of Mutants and the New Mutants. This Arc is a celebration of the Marvel Cinematic Universe (MCU) and all card images will feature moments from the Marvel films. This Arc started with a Giant-Sized Issue that added two new teams to the game: The Good MCU Heroes ☭ and the Evil MCU Villains ☭. This Issue focuses on the MCU Heroes and the next one focuses on the MCU Villains.

A New Universe
In the Vs. System® 2PCG® the MCU is treated as a separate universe from the existing game. As such when you build a deck you can’t mix together cards from the MCU sets with other cards, including your main character. (It’s easy to tell the difference since the MCU cards have images from the movies and the other cards feature drawn or painted artwork. You can still play MCU decks against non-MCU decks of course.)

Phil Coulson
Phil’s They Need Someone to Avenge power is not optional. If he’s in your KO pile at the start of your Main Phase, you must remove him from the game and then you can put +1/+1 counters on your characters.

Black Panther
Black Panther’s Bulletproof power prevents enemy characters with from striking him. It doesn’t matter if Black Panther is attacking or defending, or if it’s a melee attack or ranged attack. As long as a character has it can’t strike him.

Black Panther
Black Panther’s Vibranium Weave Suit power prevents him from being struck for the entire turn including the combat he’s currently in.
Checklist

Main Characters
• Ant-Man (Levels 1-2)
• Black Panther (Levels 1-2)
• Doctor Strange (Levels 1-2)
• Scarlet Witch (Levels 1-2)
• Vision (Levels 1-2)

Supporting Characters
• 4 Ant-Man
• 4 Ancient One
• 4 Phil Coulson
• 4 Black Panther
• 4 Hawkeye
• 4 Doctor Strange
• 4 Quicksilver
• 4 Scarlet Witch
• 4 Vision
• 4 Odin
• 1 Christine Palmer

Plot Twists
• 4 Suit Up

Credits
Game Design: Ben Cichoski and Danny Mandel (Super Awesome Games)
Brand Manager: Travis Rhea
Director of Game Development: Bubby Johanson
Assoc. Product Manager: Mark Shaunessy
Gaming Coordinator: Rob Ford
Project Managers: Louise Bateman, Tonya Lashley
Graphic Design: Krista Timberlake

Rules Management:
Chad Daniel (lead), Garry Hewitt
Additional Development:
Chad Daniel, Garry Hewitt
Director of Creative Services:
Mike Eggleston
V.P. of Operations:
Suzanne Lombardi
President,
Upper Deck Company:
Jason Masherah

© 2018 UDC. 5830 El Camino Real, Carlsbad, CA 92008. All rights reserved. Printed in the USA.